

OLD FASHIONED

# SHEEP TOY

PLUSH

OR

PULL



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### Materials for Plush Toy

- Needles – Size 4 dpns
- Yarn – Berroco Peruvia Quick (1 skein) or 100-120 yards of any bulky yarn
- Stuffing
- Tapestry needle
- Scrap of dark yarn for eyes
- Scrap yarn (to hold live stitches)

### Materials for Pull Toy

- All materials as for plush toy, along with:
- 1/4" wooden dowel (round) for legs. Cut four at 3 1/2" each
- 1/2" wooden dowel (square) for body frame
- 4 wooden wheels – 2" X 5/8" with 1/4" hole
- 4 pegs – 3/8" X 2 3/8" (to attach wheels)
- Cord (to pull) – about 1 yard
- Round wooden bead with hole
- Wooden base – 5 1/2" X 7" or as desired

**Instructions for Pull Toy frame** - All wooden materials and cord for Pull Toy can be found at any hobby store, such as Hobby Lobby or Micheal's. Frame is made by cutting the square dowel into three pieces: One 6", and two 3 1/2". Glue the smaller pieces on top of larger piece perpendicularly on each end. Four holes (the same size as leg dowel) must be drilled into the smaller pieces at location of legs, and into wagon base to attach the wheels and to secure the legs. (See picture at bottom of second page).

**CO** – cast on

**K** – knit

**P** – purl

**K2tog** – knit two together

**PU** – pick up

### Seed Stitch

Round 1 – \*K1, P1\* to end of round

Round 2 – \*P1, K1\* to end of round

### Shape Body

CO 48 stitches onto 3 dpns (16 stitches per needle)

Knit in seed stitch for six inches, ending with a round 2

Measure about 2-3 additional yards of yarn, then cut

With a tapestry needle, place live stitches on a piece of scrap yarn, removing dpns

### Shape Head

Beginning at the 1<sup>st</sup> st on CO side and with a dpn – PU 8 sts over the first 16 sts (1 st for every other CO st)

Second dpn – PU 16 stitches (1 st for each of the CO stitches)

Third dpn – PU 8 stitches (1 for every other CO st)

There should be a total of 32 stitches over three dpns

Rounds 1-9 – Seed stitch

Round 10 – K2tog 4 times, K16, K2tog 4 times (24 stitches remain)

Stitches may be moved around dpns to evenly distribute

Rounds 11-18 – Knit all stitches

Round 19 – K2tog 12 times (12 stitches remain)

Round 20 – K2tog 6 times (6 stitches remain)

Cut yarn and thread through a tapestry needle; insert into remaining 6 live stitches and pull closed

Stuff head

Stuff body (Plush Toy only)

### Frame Work (for Pull Toy only)

Insert frame with front legs attached into the open end of sheep body

Push front legs between stitches at bottom of body

Push back legs up through stitches and attach to frame

Stuff the body around frame



### Sheep's Rear

Place dpns back onto live stitches at rear of body

Round 1 – \*K1, P1, K2tog\* repeat to end of round

Round 2 – \*P1, K2tog\* repeat to end of round

Round 3 – \*K2tog\* to end of round

Round 4 – \*K2tog\* to end of round

Add more stuffing to end of body (if needed)

Cut yarn and thread through a tapestry needle; insert into remaining live stitches and pull closed

### Legs

CO 18 stitches on 3 dpns (6 stitches per needle)

Rounds 1-4 – Seed stitch

Round 5 – K2tog 9 times

#### Plush Toy

Rounds 6-17 – Knit

Cut yarn and thread through a tapestry needle

Insert into remaining live stitches and pull closed

Firmly stuff entire leg

Sew to body

#### Pull Toy

Rounds 6-11 – Knit

Cut yarn and thread through a tapestry needle

Insert into remaining live stitches and pull closed

Slip over wooden leg, pushing bottom of leg through end

Stuff top of leg sleeve only

Sew to body

Bottom of legs (Pull Toy only) are then inserted into holes in wagon base. Super glue may be added to secure.

### Ears

CO 2 stitches

Row 1 – Kfb twice (4 stitches)

Row 2 – K1, P1, K1, P1

Row 3 – P1, K1, P1, K1

Cast off

Sew to head with larger side up

### Eyes

Can be embroidered on, made with small knots of yarn, or small buttons.

